

December 12, 1998
6:00PM - 9:40PM

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220 MINUTE MUSEUM

www.arch.columbia.edu/Projects/Studio/Fall98/Rashid/

01:40:00

02:00:00

The 220 Minute Museum explores the viability of the museum as a digital environment. The installation uses the physically narrow space of the Storefront gallery in Soho as a springboard into eleven different virtual environments. Each environment could be considered an individual digital museum that fits into a presentation format of 220 minutes.

02:20:00

Titled the 220 Minute Museum, this overall work explores the new limitations facing virtual environments which are based more around time and data storage than floor space. Visitors to the 220 Minute museum can interact with the on-line environments through two Silicon Graphics stations and view the work as it is projected on a series of continually changing screens placed throughout the gallery.

02:40:00

The 220 Minute Museum is also available for exploration on-line at <http://www.arch.columbia.edu/Projects/Studio/Fall98/Rashid>

03:00:00

This event is co-sponsored by Columbia University Graduate School of Architecture, Planning and Preservation and the Storefront for Art and Architecture.

03:20:00

a Hani Rashid studio project

@ **Storefront for art and Architecture**
97 Kenmare Street - Soho